Chapter 4 High-Level Database Models

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Main reference: A First Course in Database Systems (and associated material) by J. Ullman and J. Widom, Prentice-Hall • In practice, it is often easier to start with a higher-level model and then convert the design to the relational model.



The database modeling and implementation process

- There are several options for the notation in wich the design is expressed.
 - Entity-relationship diagram
 - UML (class diagram)
 - ODL(object description language)

Entity-Relationship Model

- The major activity of this model is identifying entities, attributes, and their relationships to construct model using the Entity Relationship Diagram.
 - Entity \rightarrow table
 - Attribute \rightarrow column
 - Relationship \rightarrow line

Entity-Relationship Model

- ERD is a data modeling technique used in software engineering to produce a conceptual data model of an information system.
- So, ERDs illustrate the logical structure of databases.
- ERD development using a CASE tool
 - <u>Powerdesigner by SAP</u>
 - Data Modeler by Orcale

Entity-Relationship Model

- This is a way to model your tables.
- You can model the relationships between your tables.
- You can pick out your entities, attributes, and all sorts of things.
- Example of schema in the entity-relationship model



This is an example of what an entity relationship diagram looks like.



Entity Relationship Model

• Entities (objects)

- It is used to describe a person, place, object, event or concept about which data are to be maintained
- ≻E.g. customers, accounts, bank branch

An *entity* is an abstract object of some sort, and a collection of similar entities forms an *entity set*. An entity in some ways resembles an "object" in the sense of object-oriented programming. Likewise, an entity set bears some resemblance to a class of objects.

How to find entities?

- Entity:
 - "...anything (people, places, objects, events, etc.) about which we store information (e.g. supplier, machine tool, employee, utility pole, airline seat, etc.)."
 - Tangible: customer, product
 - Intangible: order, accounting receivable
 - Look for singular nouns (beginner) BUT <u>a proper noun is not a good candidate</u>....
 - It's important to differentiate between an entity and an entity instance.
 - So, the entity itself might be called an employee but a particular entity instance would be a specific employee, like Ken.
 - For example: Movie database example
 - Each movie is an entity likewise the starts and studio are entities

Relationship

- Relationship:
 - Relationships are associations between entities.
 - Relationships are the glue that holds entities together.
 - Typically, a relationship is indicated by a verb connecting two or more entities.
 - Relationships should be classified in terms of cardinality.
 - One-to-one, one-to-many, etc.

Relationships

- A relationship is an association between entities.
- Relationships are represented by diamond-shaped symbols.



Figure : An Entity Relationship

Relationships are connections among two or more entity sets. For instance, if *Movies* and *Stars* are two entity sets, we could have a relationship *Stars-in* that connects movies and stars.

Attributes

- Attribute:
 - Attributes are data objects that either identify or describe entities (property of an entity).
- So, for example, students might have a student ID, a name, a home address, and so on. An automobile might have a vehicle ID, color, weight, and so on and so forth.

An attribute is a property or characteristic of an entity or relationship that is of interest to the organization.

Attributes examples



The entity Movies might be given attributes such as title and length

Example



Figure 4.2: An entity-relationship diagram for the movie database

Classes of attributes

- Simple attribute
- Composite attribute
- Derived attributes
- Single-valued attribute
- Multi-valued attribute

Simple/Composite attribute

- A simple attribute cannot be subdivided.
 - Examples: Age, Gender, and Marital status
- A composite attribute can be further subdivided to yield additional attributes.
 - Examples:
 - ADDRESS --→ Street, City, State, Zip

Derived attribute

A derived attribute is not physically stored within the database; instead, it is derived by using an algorithm.

• Example: AGE can be derived from the data of birth and the current date.



Single-valued attribute

- can have only a single (atomic) value.
 - Examples:
 - A person can have only one social security number.
 - A manufactured part can have only one serial number.

• <u>A single-valued attribute is not necessarily a simple attribute.</u>

- Part No: CA-08-02-189935
- Location: CA, Factory#:08, shift#: 02, part#: 189935

Multi-valued attributes

- can have many values.
 - Examples:
 - A person may have several college degrees.
 - A household may have several phones with different numbers
 - A car color

•Entity set -- rectangles; attributes -- ellipses; relationship set -- diamonds;

- •dashed ellipse -- derived attribute;
- double ellipse -- multivalued attribute;

Relationship Attributes



Sometimes it is convenient, or even essential, to associate attributes with a relationship, rather than with any one of the entity sets that the relationship connects.

Relationship Attributes



Notice that there is an arrow into the *Salaries* entity set in Fig. 4.8. That arrow is appropriate, since we know that the salary is determined by all the other entity sets involved in the relationship. In general, when we do a conversion from attributes on a relationship to an additional entity set, we place an arrow into that entity set. \Box

Multiplicity on Relationship Sets

- The cardinality is the number of occurrences in one entity which are associated to the number of occurrences in another.
 - There are three basic cardinalities (degrees of relationship).
 - one-to-one (1:1), one-to-many (1:M), and many-to-many (M:N)



It refers to the maximum number of times an instance in one entity can be associated with instances in the related entity.

4.1.6 Multiplicity of Binary E/R Relationships

In general, a binary relationship can connect any member of one of its entity sets to any number of members of the other entity set. However, it is common for there to be a restriction on the "multiplicity" of a relationship. Suppose Ris a relationship connecting entity sets E and F. Then:

- If each member of E can be connected by R to at most one member of F, then we say that R is many-one from E to F. Note that in a many-one relationship from E to F, each entity in F can be connected to many members of E. Similarly, if instead a member of F can be connected by R to at most one member of E, then we say R is many-one from F to E(or equivalently, one-many from E to F).
- If R is both many-one from E to F and many-one from F to E, then we say that R is *one-one*. In a one-one relationship an entity of either entity set can be connected to at most one entity of the other set.
 - If R is neither many-one from E to F or from F to E, then we say R is many-many.

Example 4.4: A one-one relationship between entity sets E and F is represented by arrows pointing to both E and F. For instance, Fig. 4.3 shows two entity sets, *Studios* and *Presidents*, and the relationship *Runs* between them (attributes are omitted). We assume that a president can run only one studio and a studio has only one president, so this relationship is one-one, as indicated by the two arrows, one entering each entity set.



Basic Cardinality Type

- 1-to-1 relationship
- 1-to-M relationship
- M-to-N relationship



We typically use a **crow's foot**, as you see on the right-hand side of this relationship here, to represent a many relationship.

Multiway relationship

The E/R model makes it convenient to define relationships involving more than two entity sets. In practice, ternary (three-way) or higher-degree relationships are rare, but they occasionally are necessary to reflect the true state of affairs. A multiway relationship in an E/R diagram is represented by lines from the relationship diamond to each of the involved entity sets.

Example 4.5: In Fig. 4.4 is a relationship *Contracts* that involves a studio, a star, and a movie. This relationship represents that a studio has contracted with a particular star to act in a particular movie. In general, the value of an E/R relationship can be thought of as a relationship set of tuples whose components are the entities participating in the relationship, as we discussed in Section 4.1.5. Thus, relationship *Contracts* can be described by triples of the form (studio, star, movie).

In Fig. 4.4 we have an arrow pointing to entity set *Studios*, indicating that for a particular star and movie, there is only one studio with which the star has contracted for that movie. However, there are no arrows pointing to entity sets *Stars* or *Movies*. A studio may contract with several stars for a movie, and a star may contract with one studio for more than one movie. \Box



Figure 4.4: A three-way relationship

ERD vs Class diagram

- The more technical types of ERDs which you might see before is class diagram. That's when we add information like datatypes and other fields that we may not need at the analysis level.
- So, what you're going to see here is largely a simplified version of the ERD notation
- In our future lesson, we'll talk about how you transform the ERD on the left into the ERD on the right through a series of processes. But for now, it's just important to understand we'll be covering a simplified notation.

ER Diagrams, Naming Conventions, and Design Issues







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